A. Identification:
1. Subject Area: Art (ART)
2. Course Number: 160
3. Course Title: Color and Design
4. Credit Hours: 3
5. Course Description: Fundamentals of two-dimensional design emphasizing the study and utilization of the principles of design, color theory, and the development of a visual vocabulary. Prerequisite: ART 110 or Consent of Instructor. May be taken for S/U credit. One lecture. Five lab.

B. Course Goals:
To introduce students to the principles of design and basic color theory.

C. Course Outcomes: Students will:
1. demonstrate the ability to incorporate two-dimensional design principles in projects;
2. discuss the aesthetic/design relationship;
3. identify and discuss the use of design principles in the work of another artist;
4. describe and utilize monochromatic, analogous, triad, complimentary and split-complimentary color schemes;
5. demonstrate good craftsmanship in the execution of artwork;
6. and demonstrate suitable presentation for a piece of artwork.

D. Assessment will include:
1. individual and group critiques;
2. and final project that assesses essential skills and concepts.

E. Course content will include:
1. the principles of design: unity and variety; emphasis and subordination; balance; scale and proportion; rhythm and repetition; contrast;
2. color theory and basic color schemes: monochromatic; analogous; triad; complimentary; split-complimentary;
3. and craftsmanship and presentation.