COCONINO COMMUNITY COLLEGE
COURSE OUTLINE

Prepared by: Dr. Pattie Odgers
Date: December 4, 1991
Revised by: Jeff Rhode
Date: September 30, 1996
Revised by: Barbara Cress
Date: November 17, 1999
Revised by: Barbara Cress
Date: November 11, 2000
Revised by: D. Bowman
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Text Revision: D. Bowman
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Revised by: Jeff Rhode
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Reviewed by: J. Jones, D. Bowman
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A. Identification:
1. Subject Area: Computer Information Systems
2. Course Number: CIS 220
3. Course Title: COMPUTER PROGRAMMING I
4. Credit Hrs: 4
5. Catalog Description:
   This course will provide students with a good foundation in object-oriented programming concepts and practices. Emphasis is placed on the development of small business systems applications. CIS 111 Principles of Programming strongly recommended prior to this course. Prerequisite: CIS 120 or consent of instructor. Four lecture.

B. Course Goals:
To provide students with a good foundation in object-oriented programming concepts and practices. This course also provides a solid foundation for other programming courses. Emphasis on efficient design, coding and documentation of small business applications. No prior programming experience is required.

C. Course Outcomes:
Students will:
1. Develop efficient program code
2. Prepare clear, understandable program documentation internally and externally
3. Write programs that interface with database files
4. Construct programs using sequence, selection, and repetition structures
5. Construct programs using sub procedures
6. Proper use of variables and constants including correct syntax, data type, and scope
7. Create executable programs
8. Debug programs to locate syntax and logic errors.

D. Course Outcomes Assessment:
Assessment will include:
1. Capstone project writing an original program on a specific topic
2. Pre-Post Test
E. **Course Content:**
   Will include:
   1. Object-oriented programming and design concepts
   2. Variables and constants
   3. Sequence, selections and repetition structures
   4. Sub procedures and sub functions
   5. Variable arrays
   6. Database and sequential data files
   7. Flowcharts, pseudocode, and program specifications
   8. Program documentation
   9. Program language syntax and debugging
   10. Program development life cycle
   11. Executable programs