

COCONINO COMMUNITY COLLEGE
COURSE OUTLINE

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Status: Permanent
Effective: Fall 2015

September 7, 1995
October 17, 1996
October 15, 1997
December 5, 2005
January 27, 2015

A. Identification:

1. Subject Area: Art (ART)
2. Course Number: 165 SUN # ART 1115
3. Course Title: Three-Dimensional Design
4. Credit Hours: 3
5. Course Description: Introduction to the fundamental concepts and design principles involved in organizing three-dimensional space and materials used in three-dimensional art forms. Prerequisite: ART 110 or Consent of Instructor. May be taken for S/U credit. One lecture. Five lab.

B. Course Goals:

To introduce students to the concepts and design principles, of three-dimensional art. The student will develop the ability to explore, execute and articulate design concepts. Students will develop a working knowledge of three dimensional design principles and aesthetics. This is a foundation level course and it will prepare the student for more advanced study in sculpture, jewelry and ceramics.

C. Course Outcomes: Students will:

1. demonstrate three-dimensional design principles in their projects;
2. demonstrate and discuss through their projects the roles that form and content play in the aesthetic experience;
3. identify and discuss the use of three-dimensional design principles in the work of other artists;
4. demonstrate through their artwork knowledge of the 3-D design elements of line, shape, volume, texture, and color;
5. demonstrate good craftsmanship in the execution and presentation of their artwork;
6. and write and artists statement and resume.

D. Course Outcomes Assessment will include: individual and group critiques.

E. Course Content will include:

1. three-dimensional forms of expression: environmental; industrial; graphic and commercial; media film, media video, media digital;
2. visual vocabulary;
3. historical foundation;
4. aesthetic relationship in design;
5. three-dimensional design principles: rhythm and repetition; emphasis and subordination; balance and tension; unity and variety; space; light; movement; contrast; transition;
6. three-dimensional design elements: line; shape; volume; texture; color;
7. materials and tools: hand and power tools; paper, mat board, foam board, adhesives; plaster and clay; wood; wire and metal;
8. craftsmanship: presentation;
9. and professional development: write an artist's statement; write a resume with a focus on the student's background or work history in art.